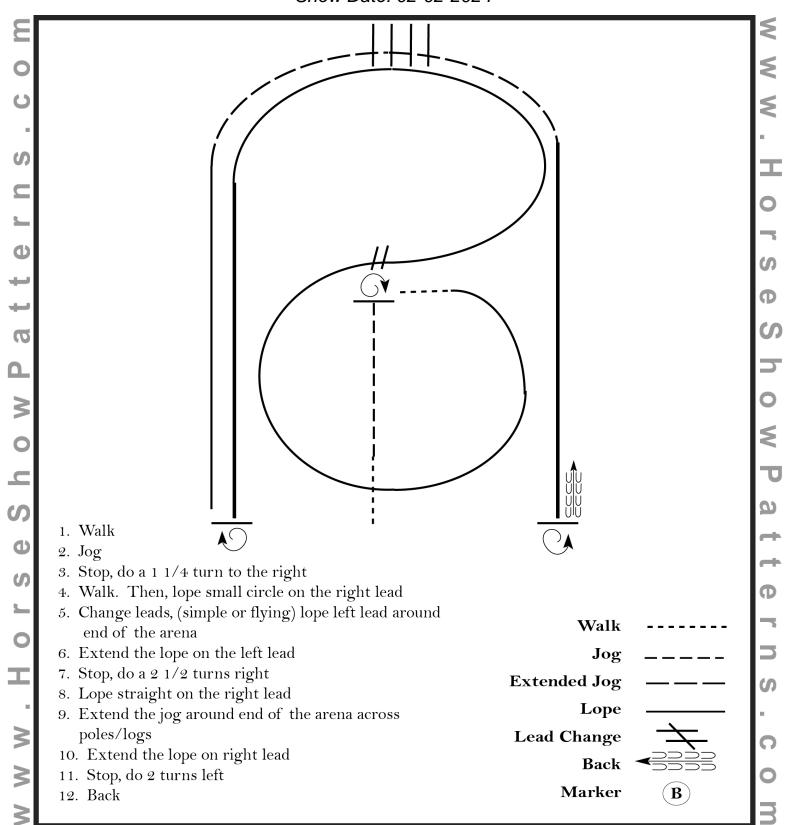
ALL RANCH RIDING (WALK/TROT - EXTEND TROT WHERE LOPE IS)

Show Date: 02-02-2024

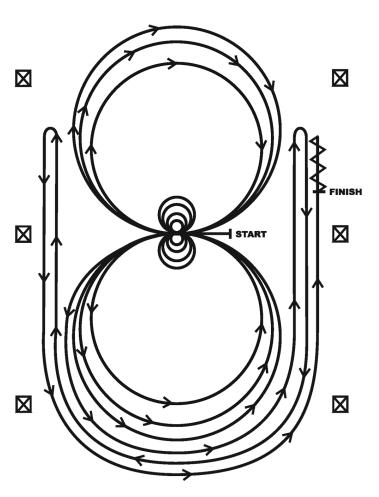


[RR/6]

REINING (ALL CLASSES PATTERN 6)

Show Date: 02-02-2024

REINING PATTERN 6



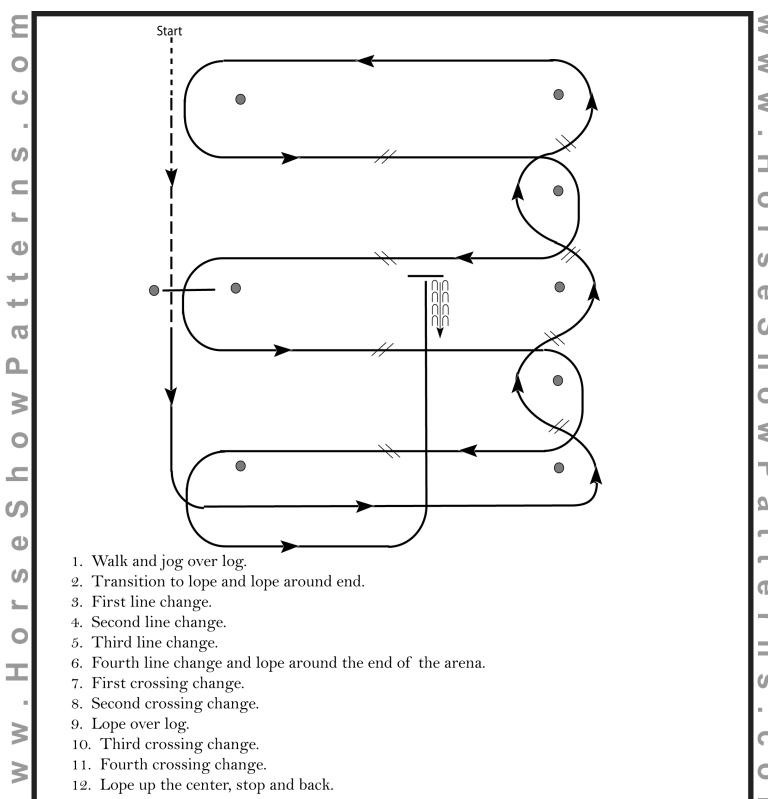
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

- I. Complete four spins to the right. Hesitate.
- 2. Complete four spins to the left. Hesitate.
- Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-6]

WESTERN RIDING (ALL CLASSES PATTERN 1)

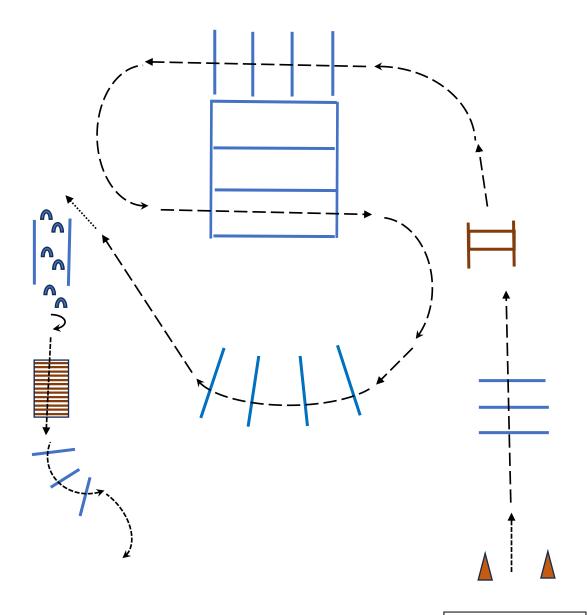
Show Date: 02-02-2024



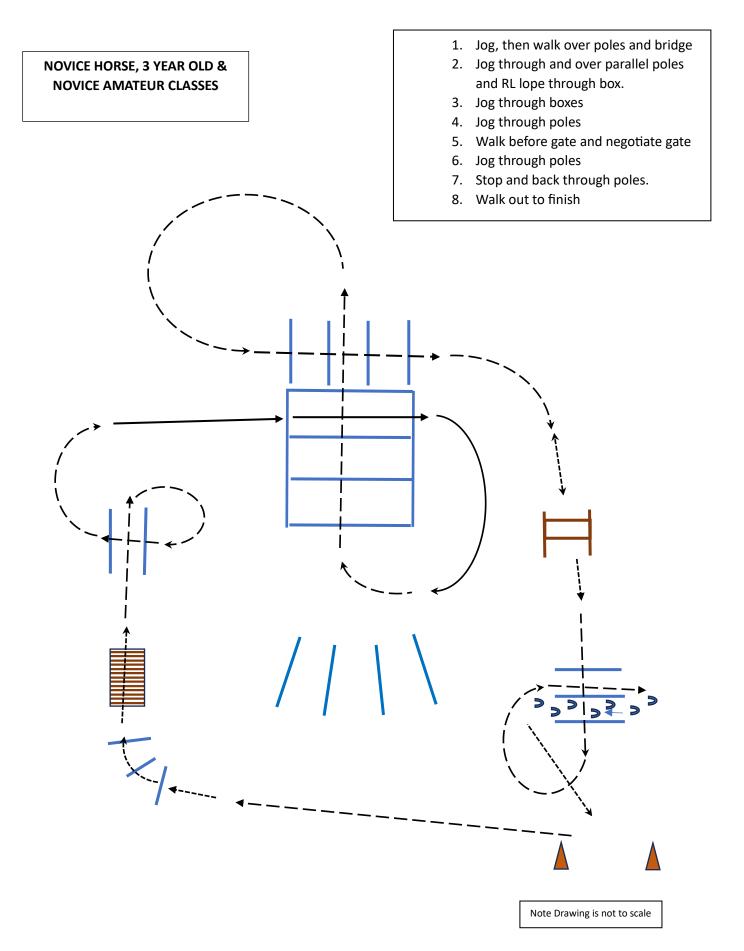
[WR/OP-1]

OPEN WALK JOG, YOUTH WALK JOG, IMPROVER WALK JOG, EWD AND BOTH LED CLASSES

- 1. Walk, then jog over poles to gate
- 2. Negotiate gate (EWD simulate gate)
- 3. Jog over poles
- 4. Jog over curved poles
- 5. Walk, turn and back, turn
- 6. Walk over bridge & poles

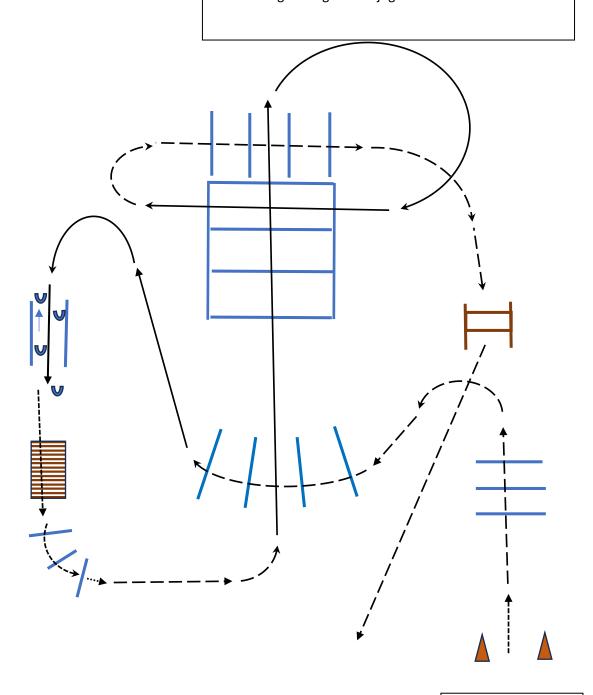


Note Drawing is not to scale



ALL AGE YOUTH, JUNIOR HORSE, AMATEUR & SELECT CLASSES

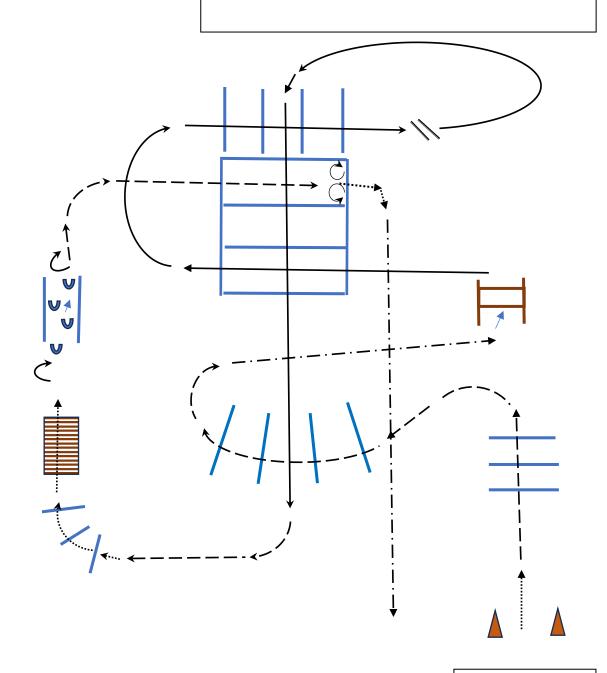
- 1. Walk, then jog over poles
- 2. Jog over fan
- 3. Left lead lope through parallel poles
- 4. Stop and back through
- 5. Walk over bridge and poles
- 6. Jog, then right lead lope through boxes
- 7. Jog poles to gate
- 8. Negotiate gate and jog to finish



Note Drawing is not to scale

OPEN AND AMATEUR STAKES

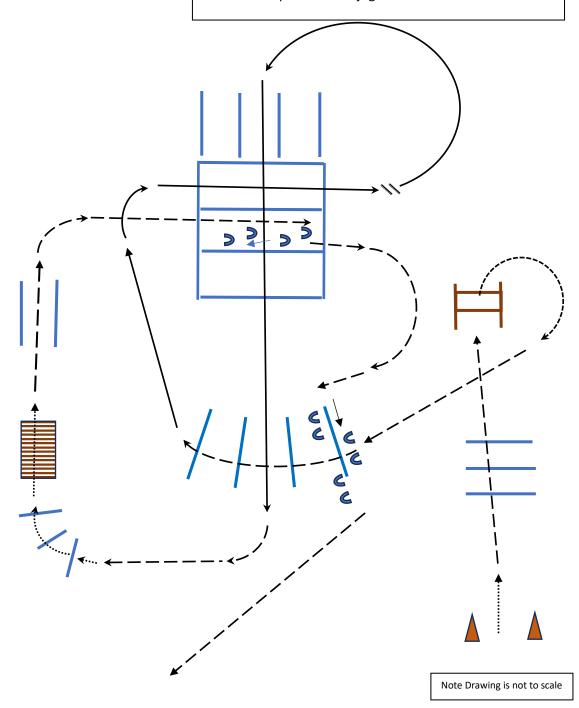
- 1. Walk, then jog over poles
- 2. Jog over fan, extend the jog to the gate
- 3. Negotiate gate
- 4. Right lead lope through boxes
- 5. Change leads, lope though boxes and between poles
- 6. Jog, then walk over poles and bridge
- 7. 180 left or right, back though poles
- 8. 180 left or right, jog into box and stop
- 9. 360 left and right (either way first)
- 10. Walk out, then extend the jog to finish



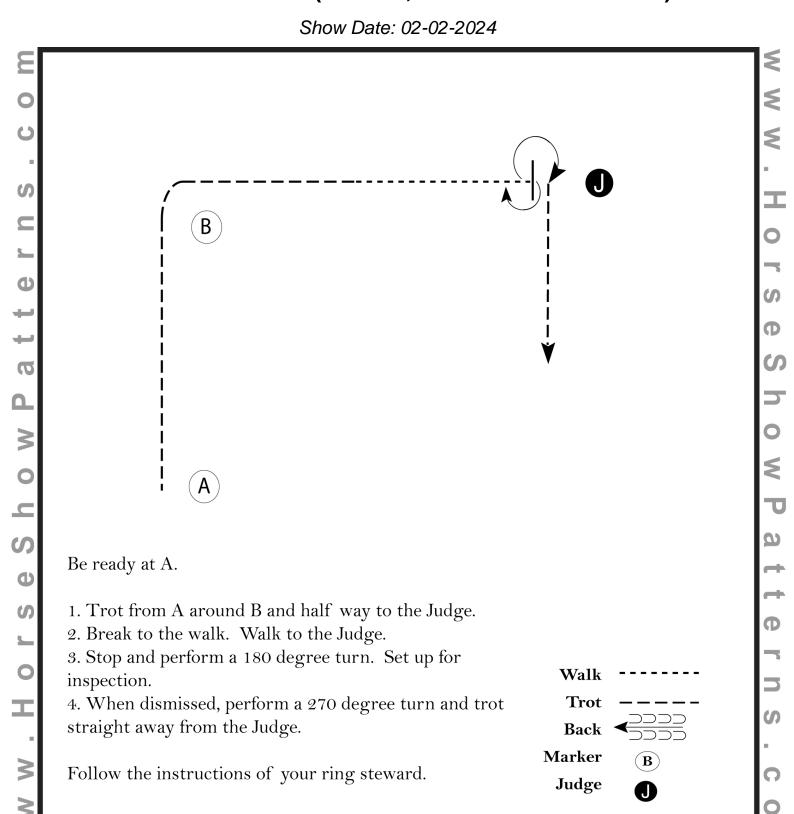
Note Drawing is not to scale

SENIOR HORSE

- 1. Walk, then jog over poles
- 2. Negotiate gate
- 3. Jog over fan
- 4. Right lead lope through boxes
- 5. Change leads and lope through boxes
- 6. Jog, then walk over poles and bridge
- 7. Jog through parallel poles and into box
- 8. Stop, back and jog out
- 9. Side pass left and jog to finish



SHOWMANSHIP (YOUTH, AMATEUR & SELECT)



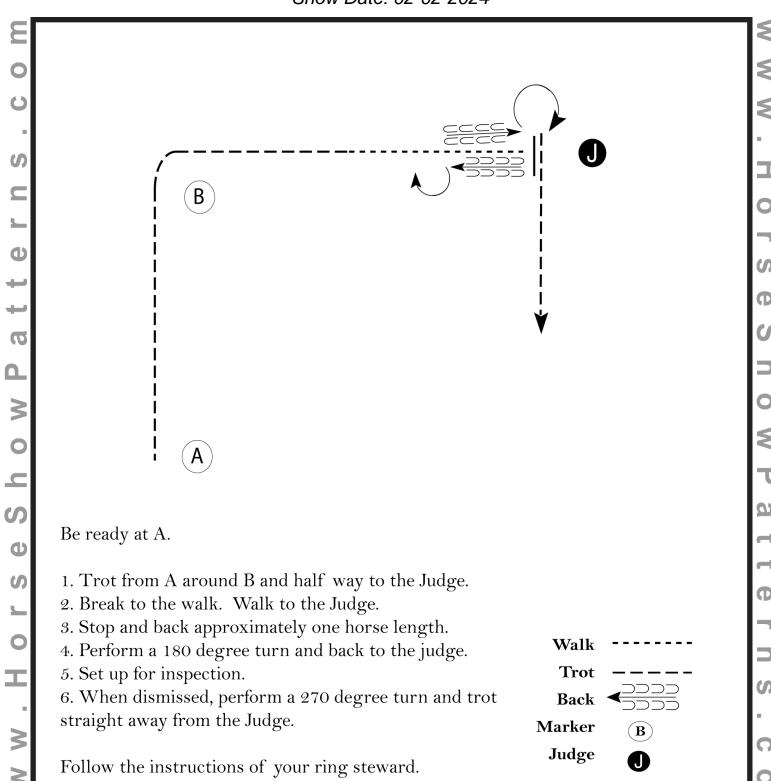
Pattern Provided by:

THE JUDGES

[S/2-33]

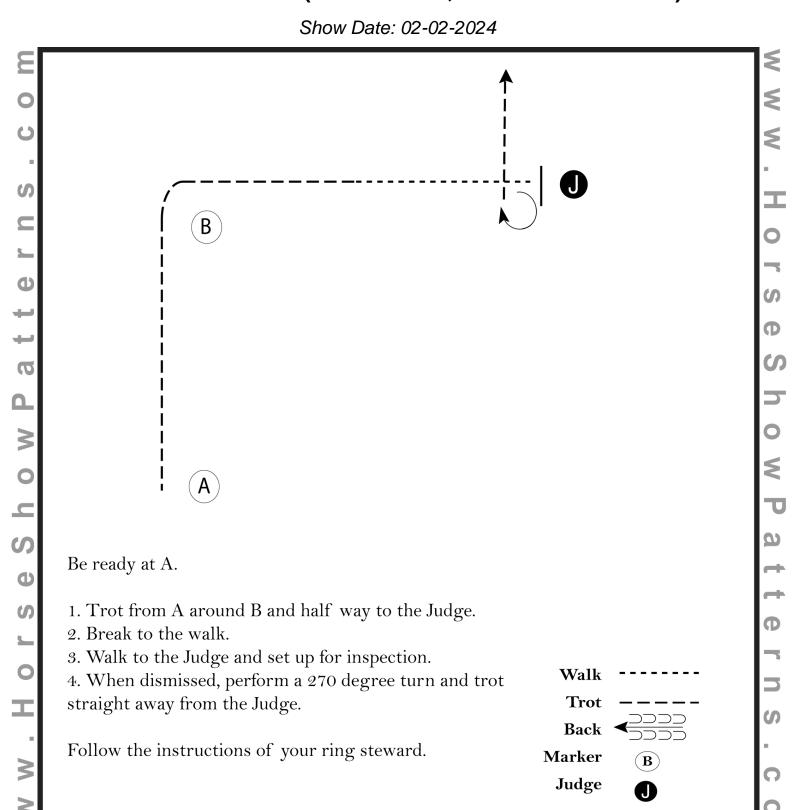
SHOWMANSHIP (AMATEUR FEATURE)

Show Date: 02-02-2024



[S/3-33]

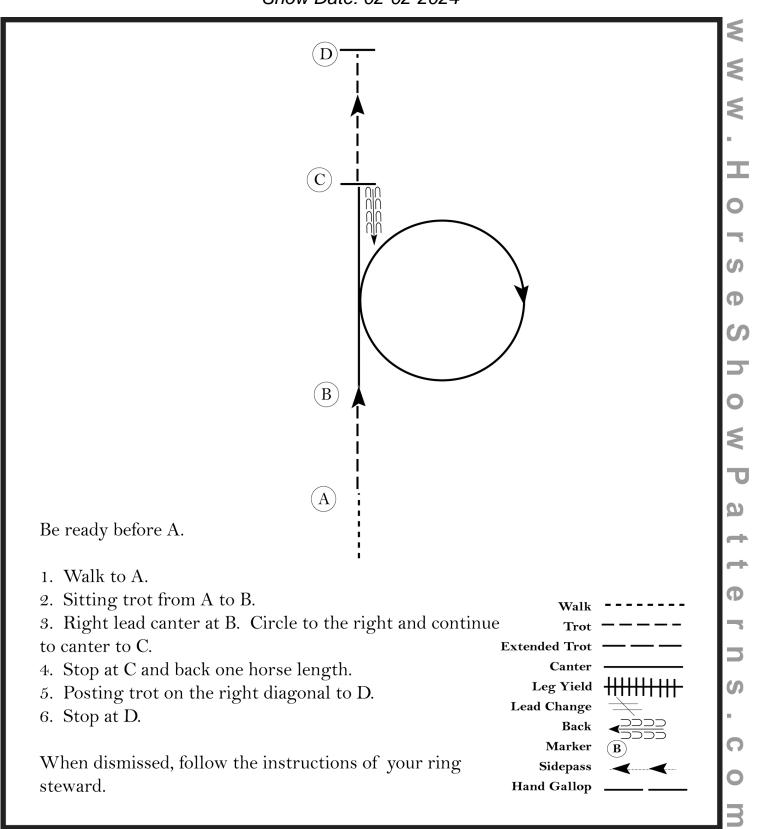
SHOWMANSHIP (NOVICE AM, EWD & IMPROVER)



[S/1-33]

HUNT SEAT EQUITATION (SELECT, AMATEUR & YOUTH)

Show Date: 02-02-2024

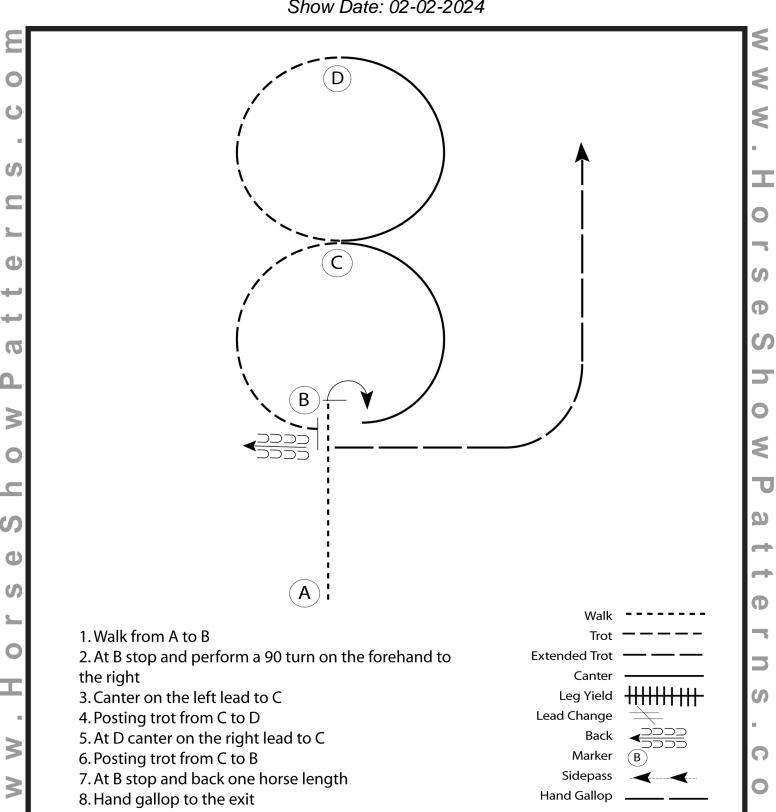


eShowPatt

[HSE/2-35]

HUNT SEAT EQUITATION (NOVICE AMATEUR)

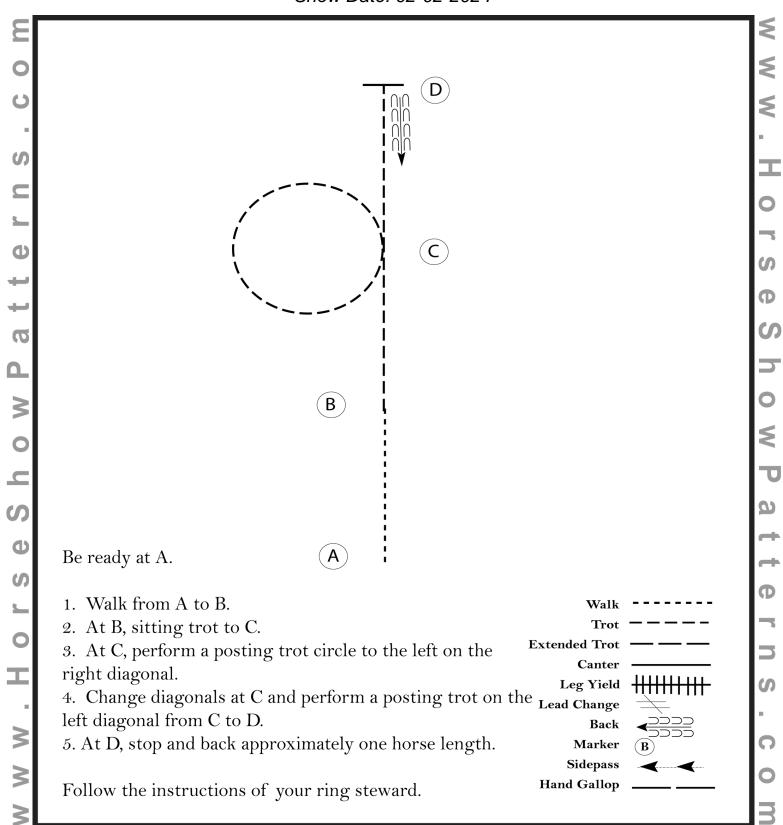
Show Date: 02-02-2024



[HSE/1-26]

HUNT SEAT EQUITATION (EWD, IMPROVER WALK & TROT)

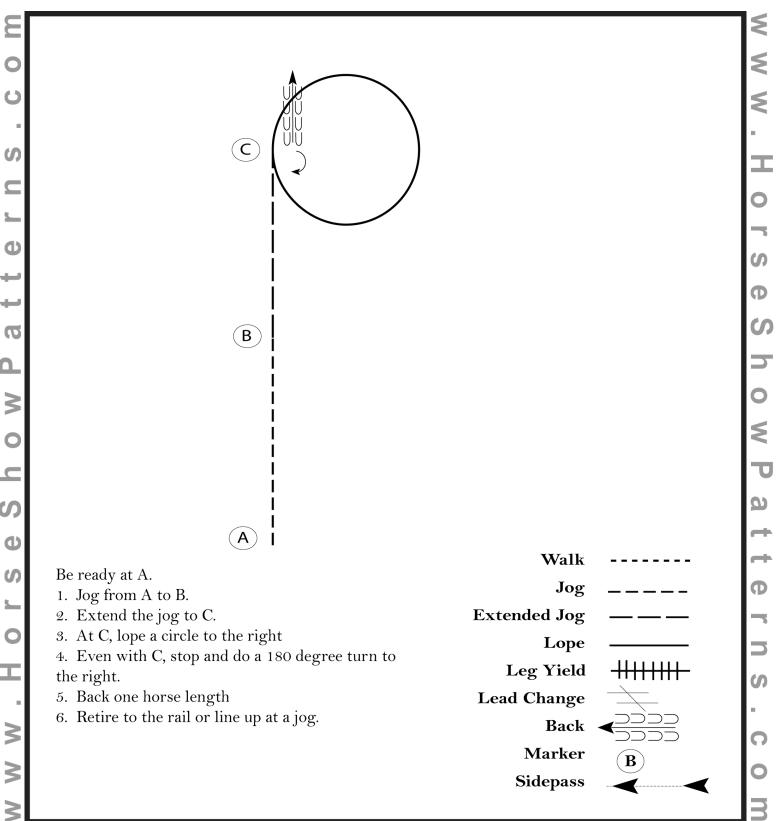
Show Date: 02-02-2024



[HSE/WT-27]

WESTERN HORSEMANSHIP (AMATEUR & SELECT)

Show Date: 02-02-2024



[WH/2-19]

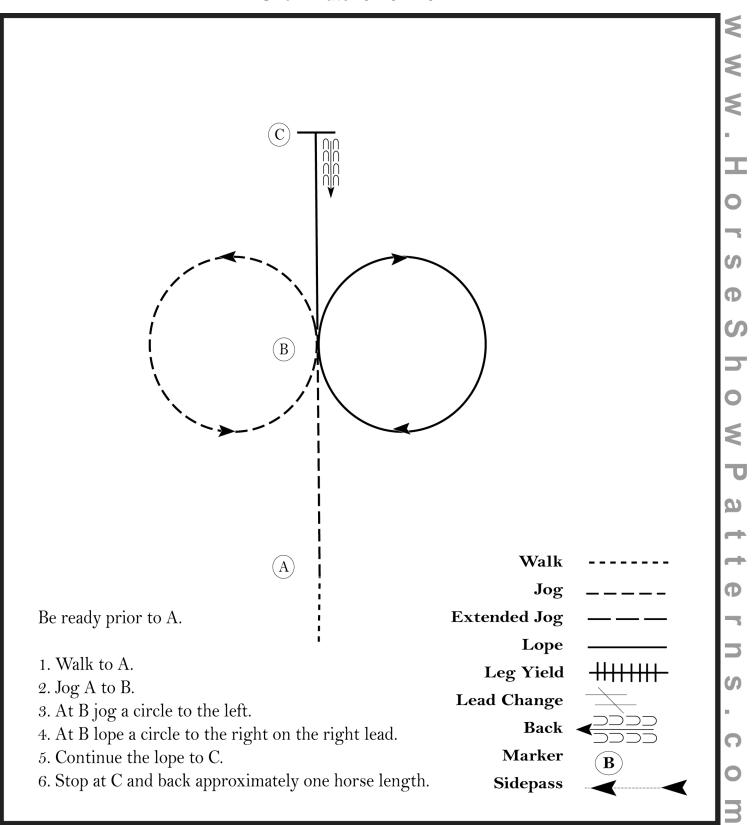
WESTERN HORSEMANSHIP (YOUTH, NOVICE & IMPROVER)

Show Date: 02-02-2024

Ф

O

S



[WH/1-19]